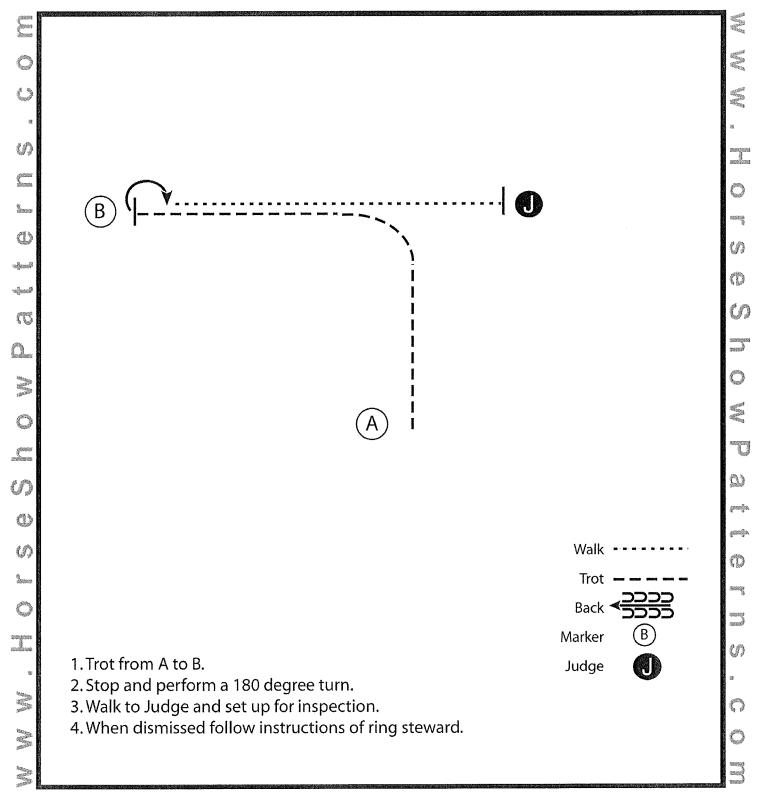
Showmanship (W&T Beginner/Youth Beginner Novice Horse)

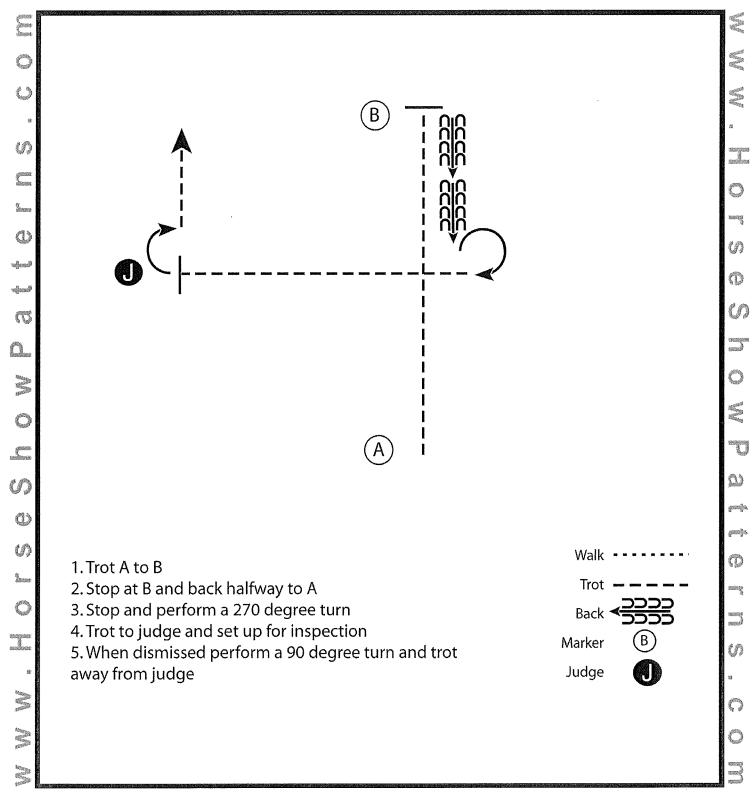
Show Date: 29-30.07 2017



[S/1-11]

Showmanship (Youth Amateur)

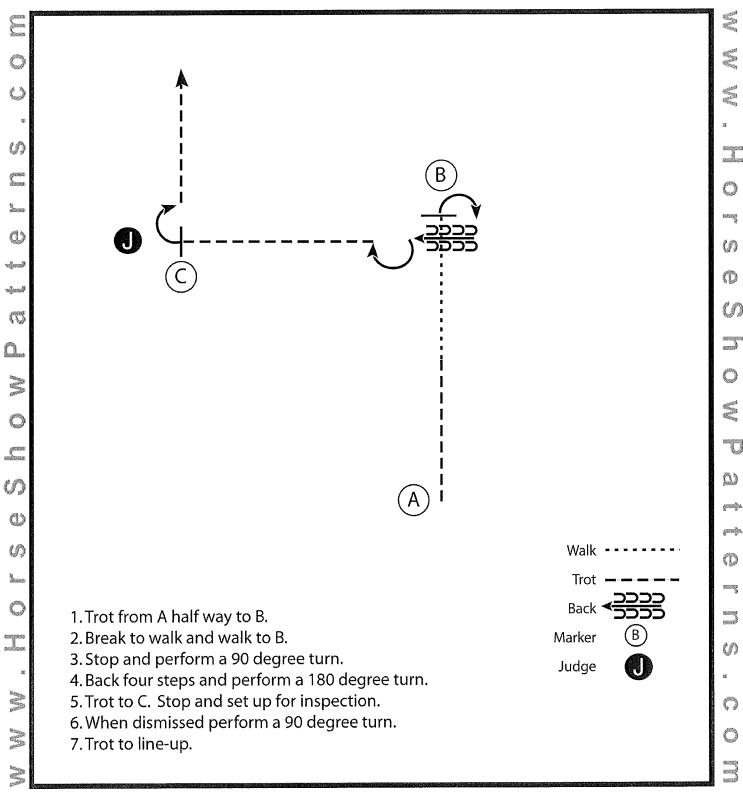
Show Date: 29-30.07 2017



[S/2-3]

Showmanship (Open)

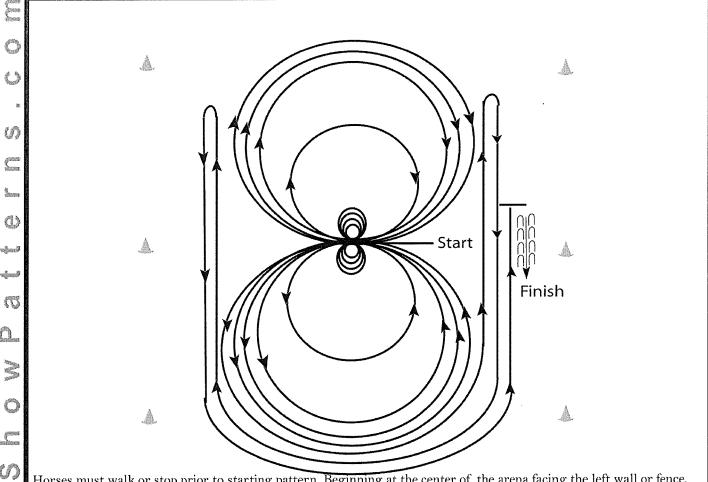
Show Date: 29-30.07 2017



[S/3-9]

Reining (Beginner/Youth Beginner Novice Horse)

Show Date: 29-30.07 2017



Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

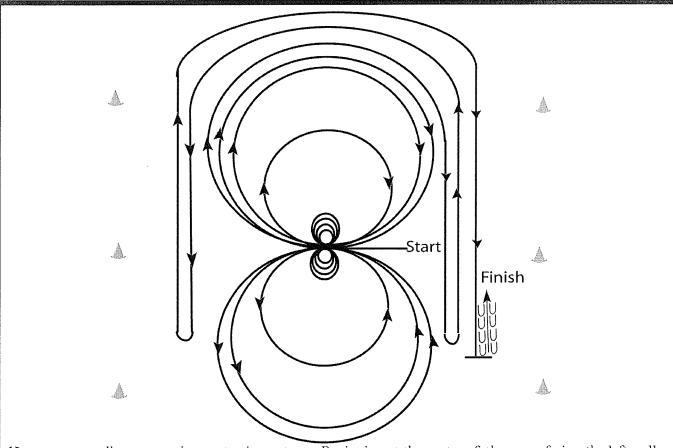
- 1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
- 2. Complete four spins to the left. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
- 4. Complete four spins to the right. Hesitate.
- 5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena.
- 6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
- 7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

[R/AQHAP-5]

Reining (Youth Amateur)

Show Date: 29-30.07 2017



Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left.

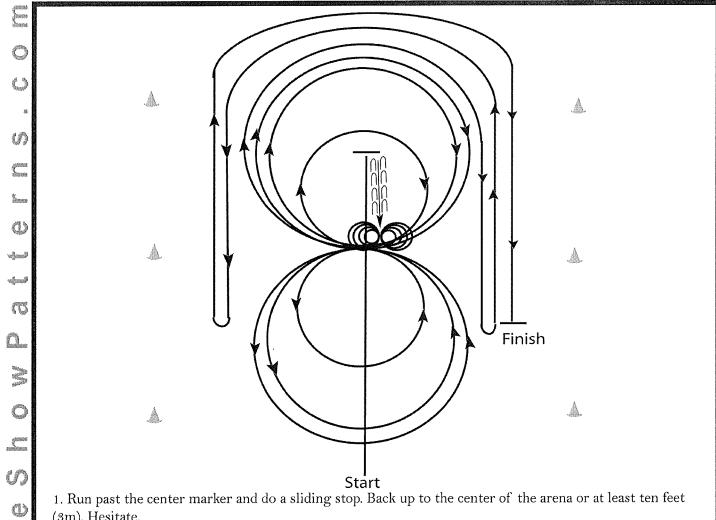
W

- 2. Complete four spins to the right. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 5. Begin a large fast circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
- 6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern. Rider may drop bridle to the designated judge.

[R/AQHAP-8]

Reining (Open)

Show Date: 29-30.07 2017



- (3m). Hesitate.
- 2. Complete four spins to the right.

(I)

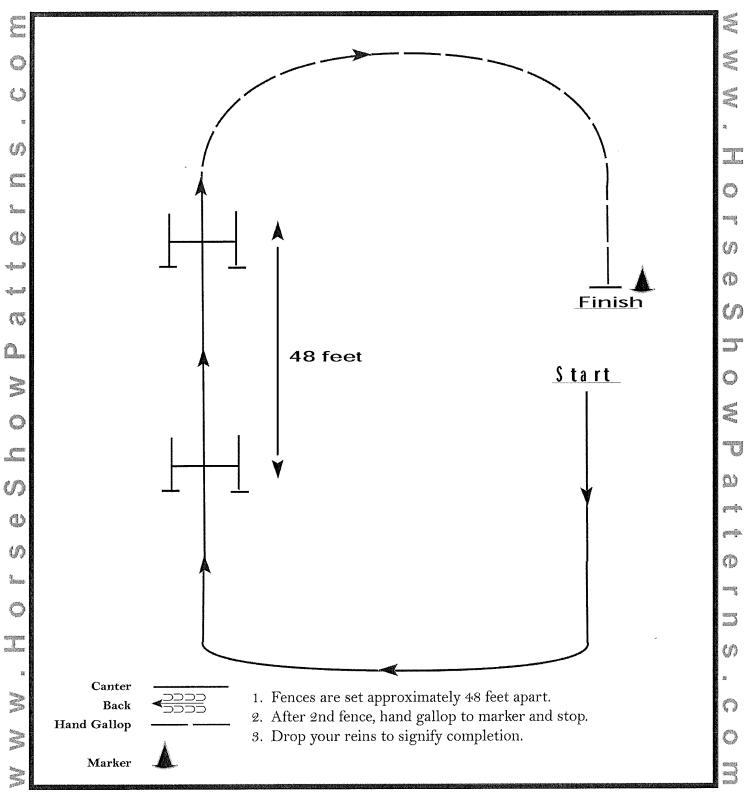
- 3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
- 5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence - no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of pattern.

Rider may dismount and drop bridle to the designated judge.

[R/AQHAP-10]

Hunter hack (Beginner/Youth Beginner Novice Horse)

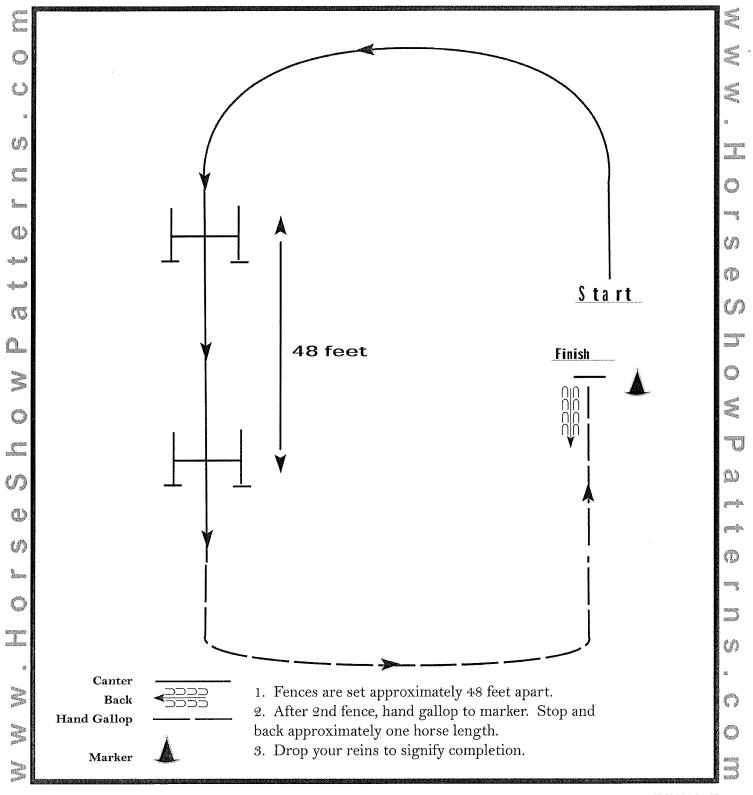
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[HH/48-1]

Hunter hack (Youth Amateur Open)

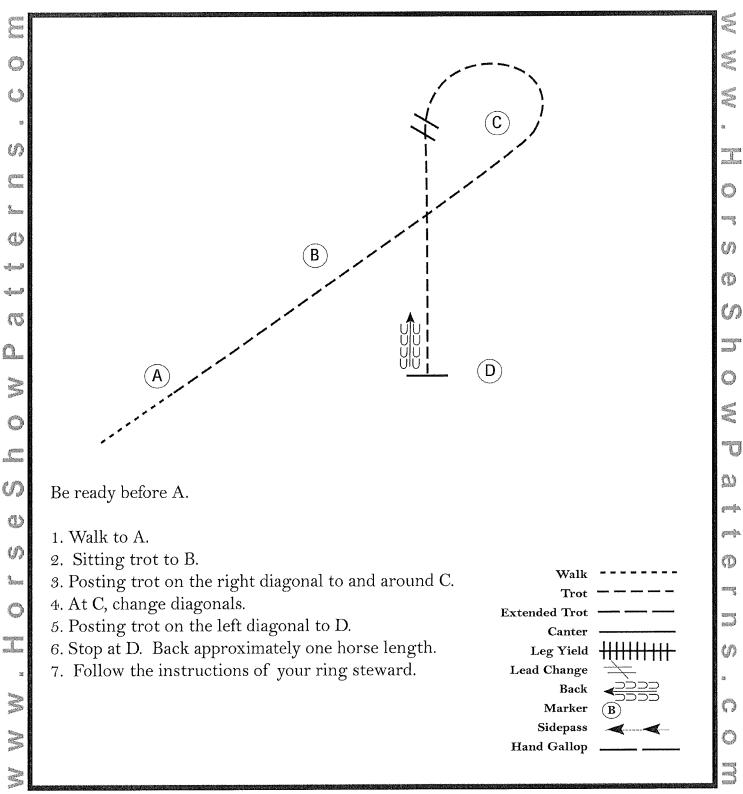
Show Date: 29-30.07 2017



[HH/48-4]

Hunt Seat Equitation (W&T)

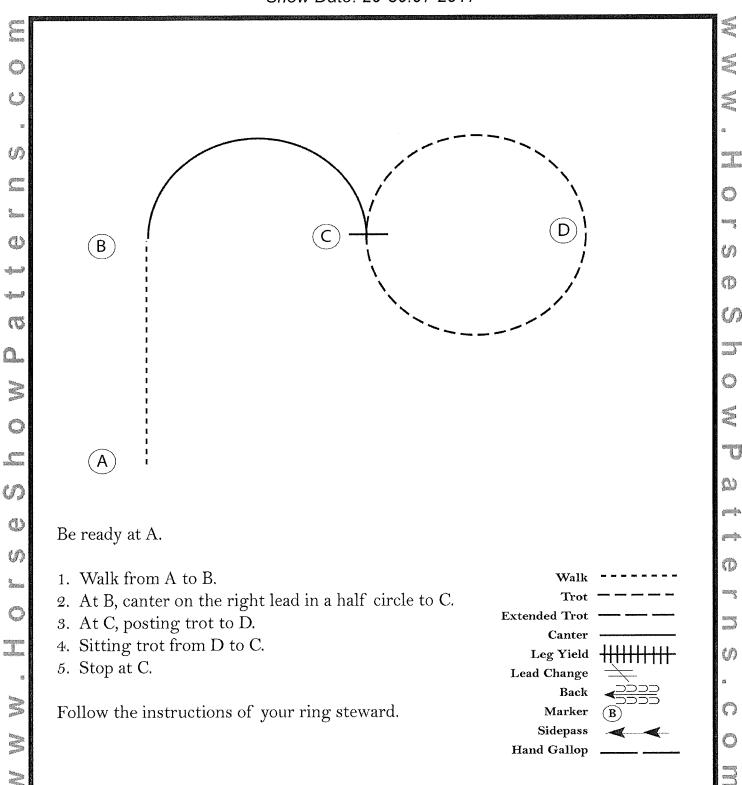
Show Date: 29-30.07 2017



[HSE/WT-14]

Hunt Seat Equitation (Beginner/Youth Beginner Novice Horse)

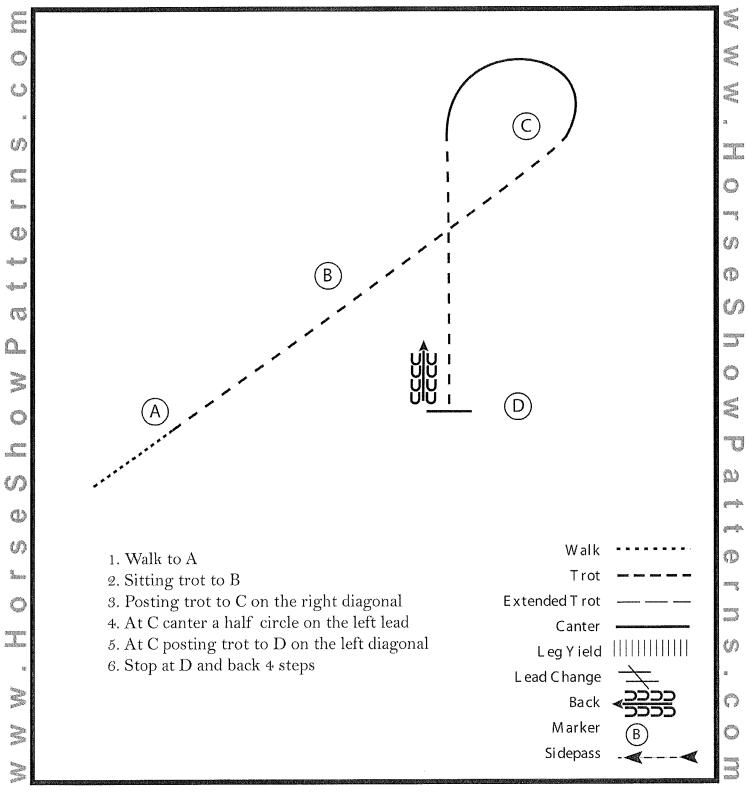
Show Date: 29-30.07 2017



[HSE/1-16]

Hunt Seat Equitation (Youth Amateur)

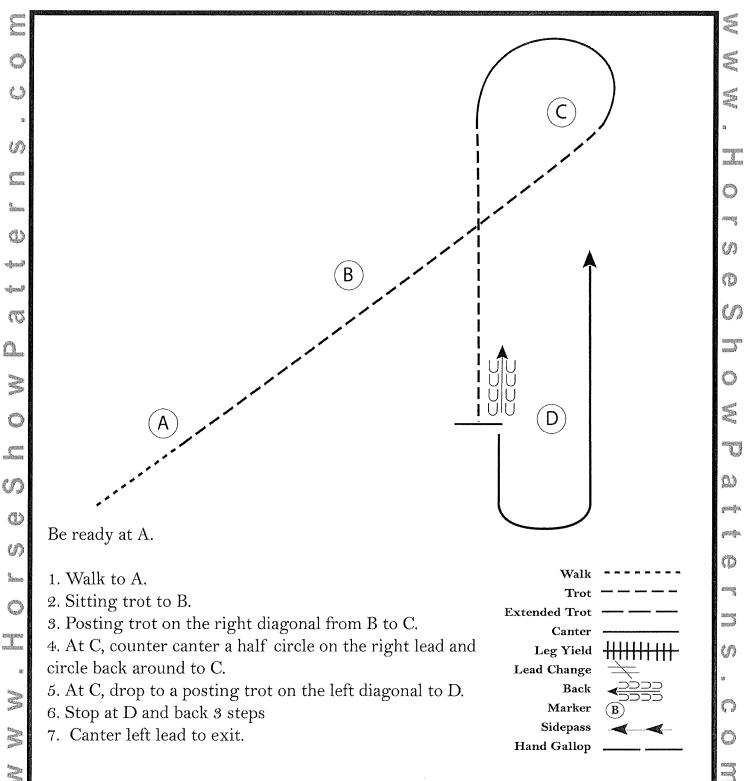
Show Date: 29-30.07 2017



[HSE/2-2]

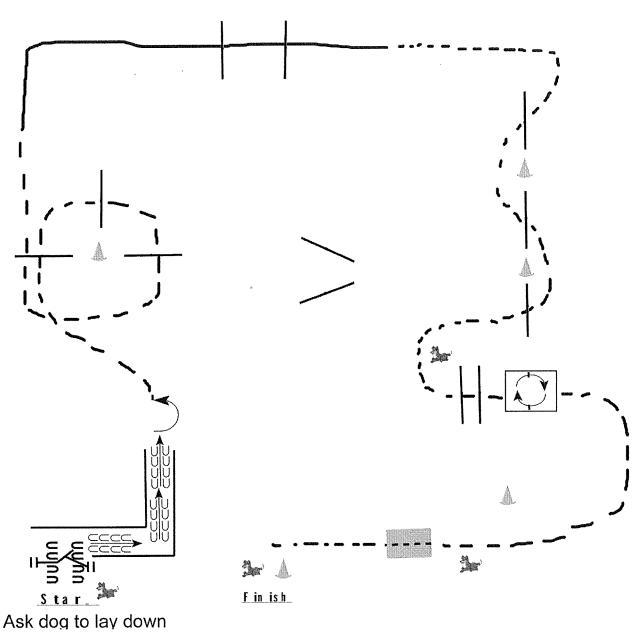
Hunt Seat Equitation (Open)

Show Date: 29-30.07 2017



[HSE/3-1]

Trail



- 1 Work gate with left hand
- 2 Back out of L

Call on dog to heel.

- 3 Trot over poles
- 4 Lope on the right lead over poles
- 5 walk over poles through cones.

Ask dog to lay down

- 6 Walk over pole and into box.
- 7 Perform a 360 degree turn to the right, walk out

Call on dog to heel. 8 Jog to bridge

Ask dog to lay down

9 Walk over bridge Call on dog to heel. Dog must cross bridge. Ask dog to lay down to finish

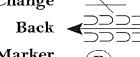
Walk

Jog

Extended Jog

Lope Leg Yield

Lead Change

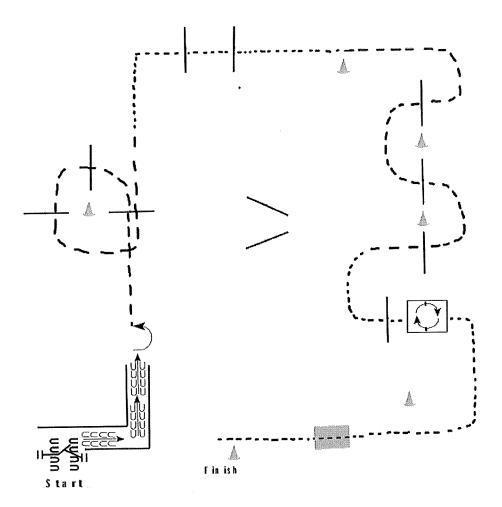


Marker

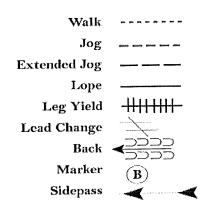
Sidepass



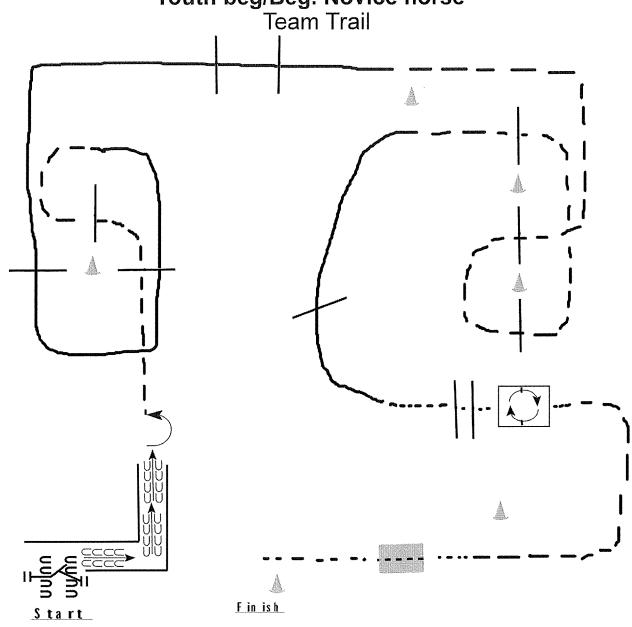
Trail W&T, In Hand, Leadline



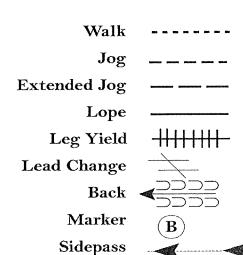
- 1 Work gate with left hand
- 2 Back out of L
- 3 Trot over poles
- 4 walk over poles
- 5 Jog through cones.
- 6 Walk over pole and into box.
- 7 Perform a \$60 degree turn to the right, walk out
- 8 Walk over bridge



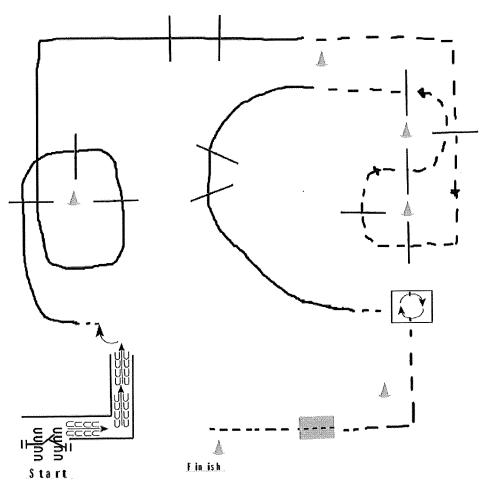
Trail Youth beg/Beg. Novice horse



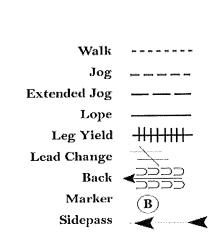
- 1 Work gate with left hand
- 2 Back out of L
- 3 Jog over poles
- 4 Lope on right lead over pole
- 5 Jog over poles and through cones. as shown.
- 6 Lope on left lead over pole
- 7 Walk over poles and into box.
- 8 Perform a 360 degree turn to the right, walk out
- 9 Jog to bridge 10 Walk over bridge

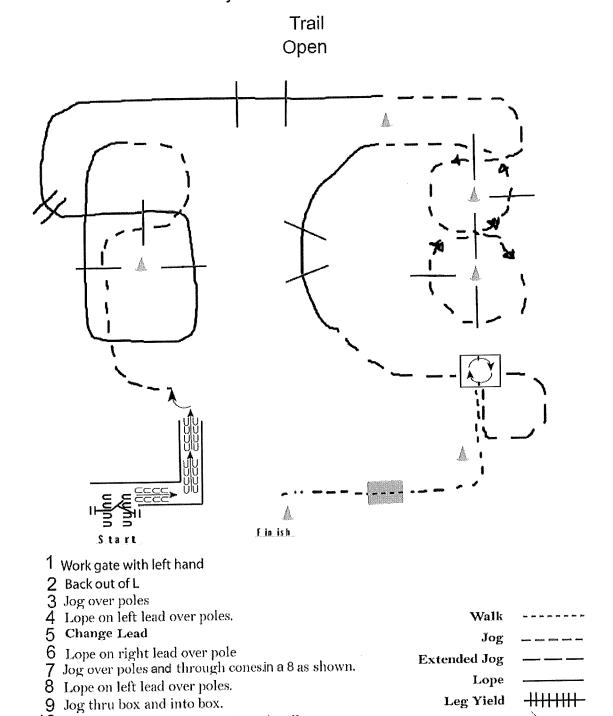


Trail Youth, Amateur



- 1 Work gate with left hand
- 2 Back out of L 3 Lope on right lead over pole
- 4 Jog over poles and through cones, as shown.
- 5 Lope on left lead over poles.
- 6 Walk into box.
- 7 Perform a 450 degree turn to the right, walk out
- 8 Jog to bridge
- 9 Walk over bridge





Lead Change

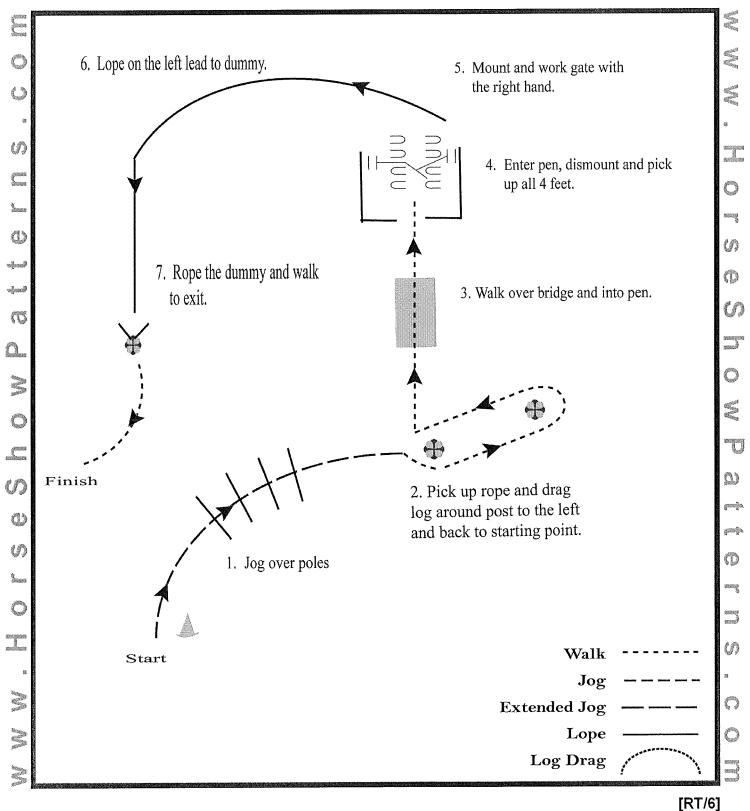
Back Marker Sidepass

10 Turn 540 degrees to the right and walk out.

11 Walk over bridge

ranch trail (Open)

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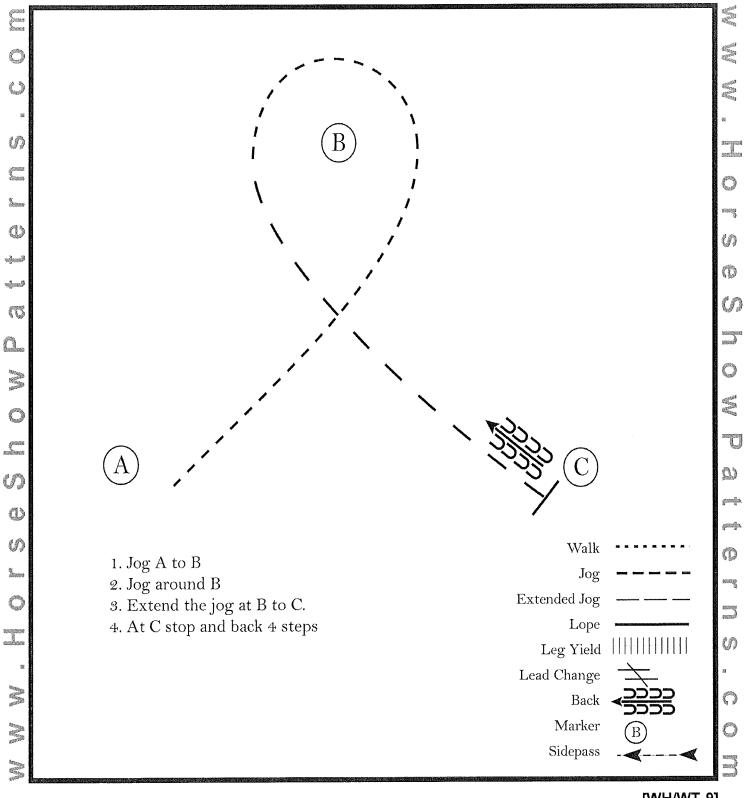


Pattern Provided by:

WRP

western Horsemanship (W&T)

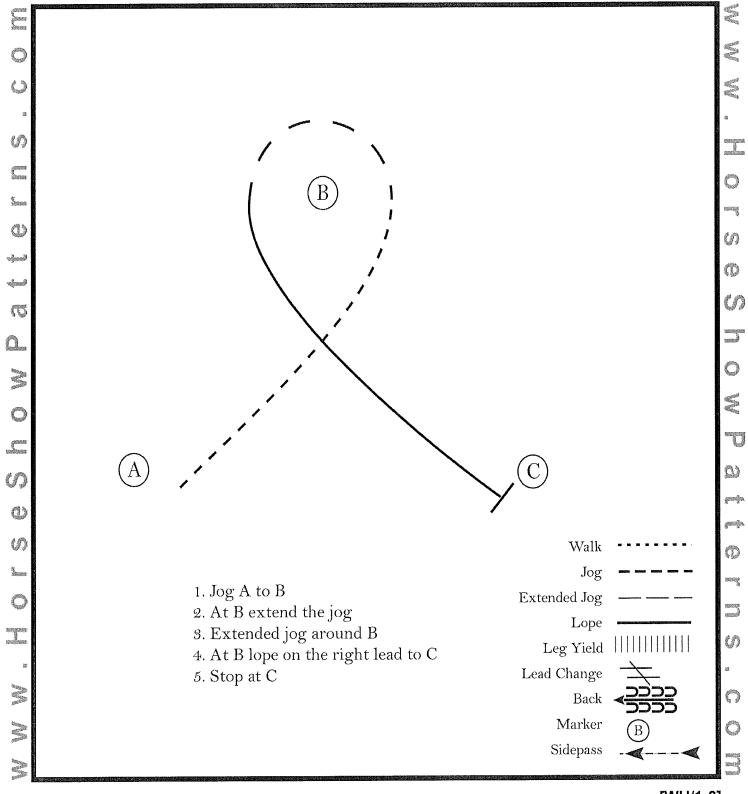
Show Date: 29-30.07 2017



[WH/WT-9]

western Horsemanship (Beginner/Youth Beginner Novice Horse)

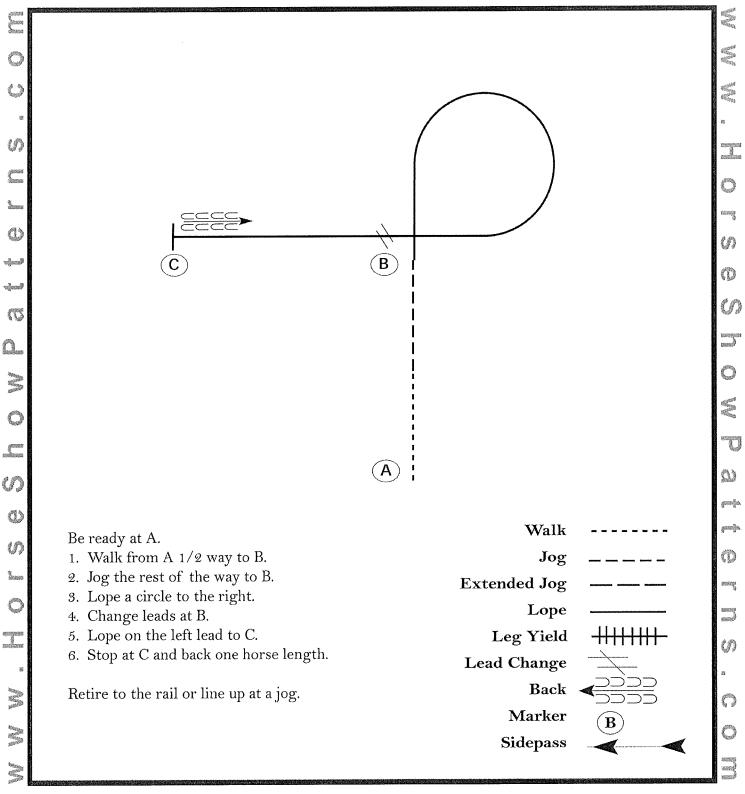
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[WH/1-3]

western Horsemanship (open)

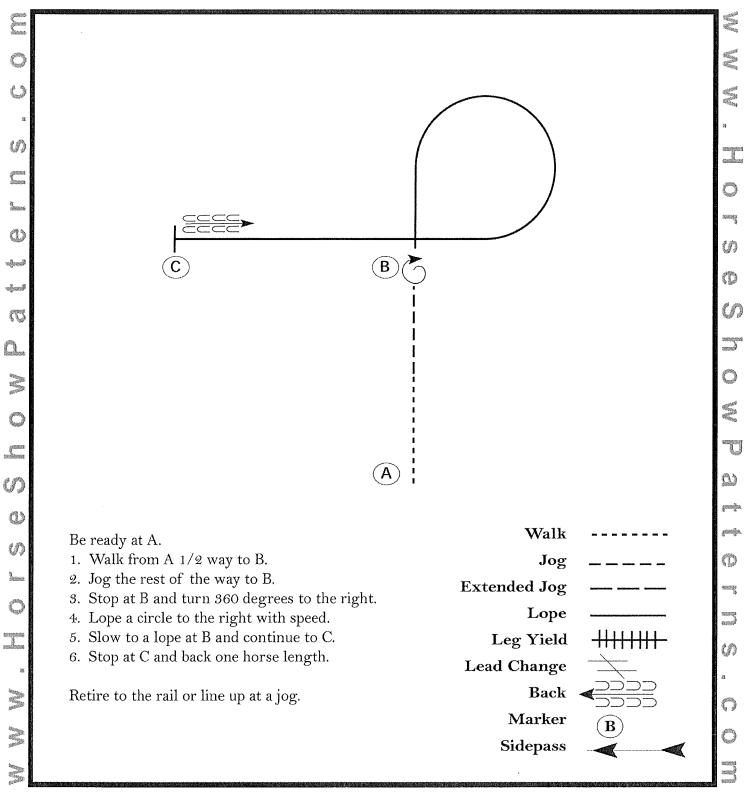
Show Date: 29-30.07 2017



[WH/2-25]

western Horsemanship (youth Amateur)

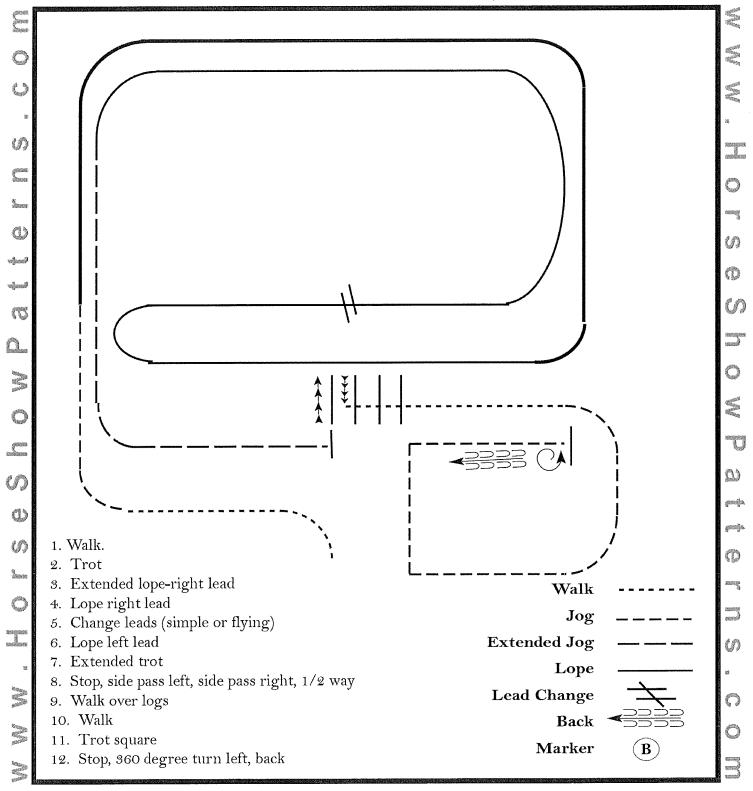
Show Date: 29-30.07 2017



[WH/3-25]

Ranch Riding (Youth Amateur Open)

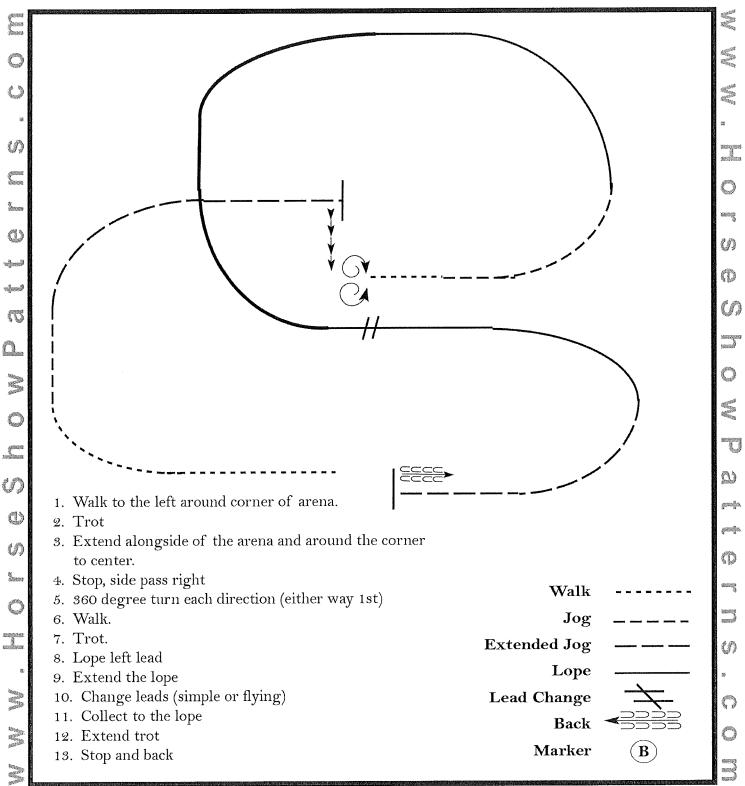
Show Date: 29-30.07 2017



[RR/5]

Ranch Riding (Beginner/Youth Beginner Novice Horse)

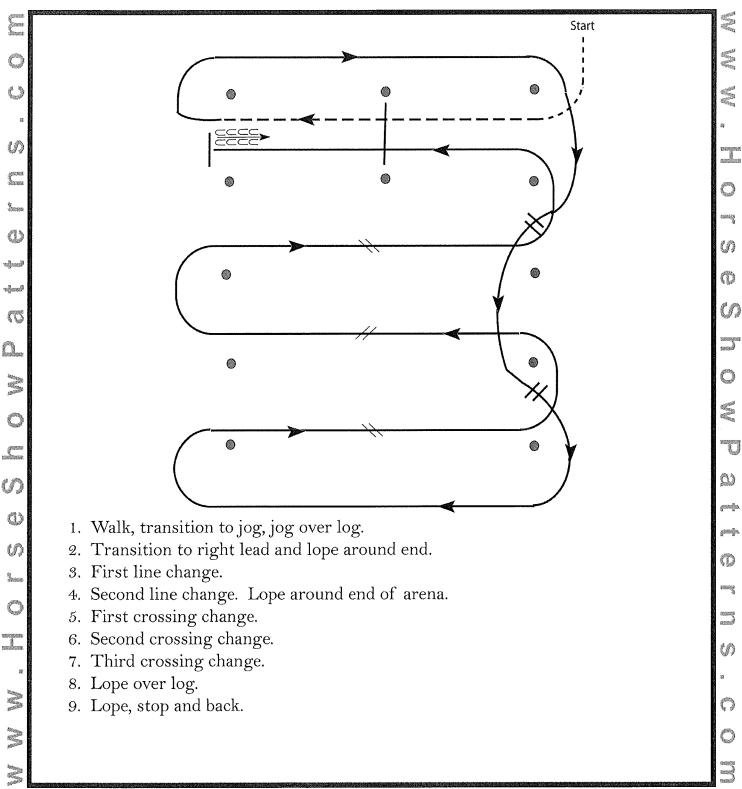
Show Date: 29-30.07 2017



[RR/3]

western riding (Beginner/Youth Beginner Novice Horse)

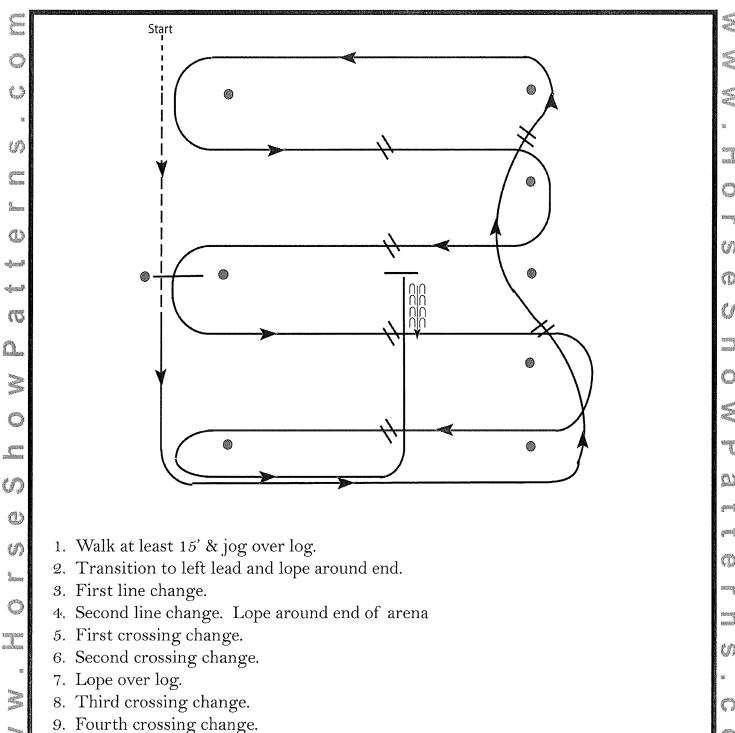
Show Date: 29-30.07 2017



[WR/GP-4]

western riding (Youth Amateur Open)

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[WR/GP-1]

Pattern Provided by:

10. Lope up the center, stop and back.